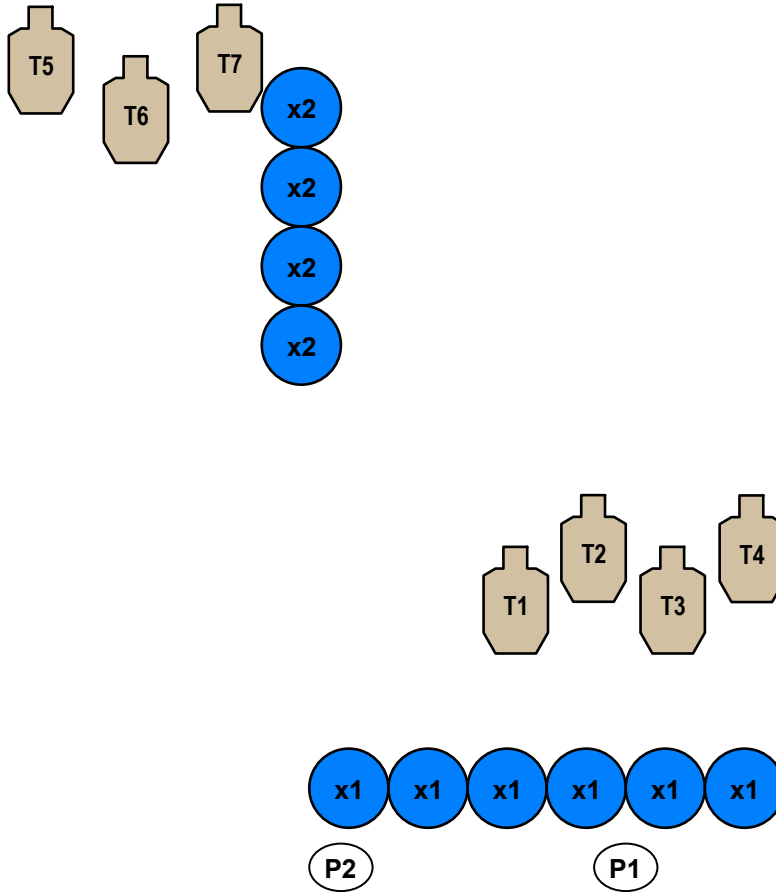




Tri-County Sportsman's League IDPA Scenario Gang in a Gun Store

Stage #01
Mar 23, 2013
BAY 1

You're working the counter at the local gun store when some foolish gang members decide to try and rob the place. Time to demonstrate that this is NOT a pistol free zone



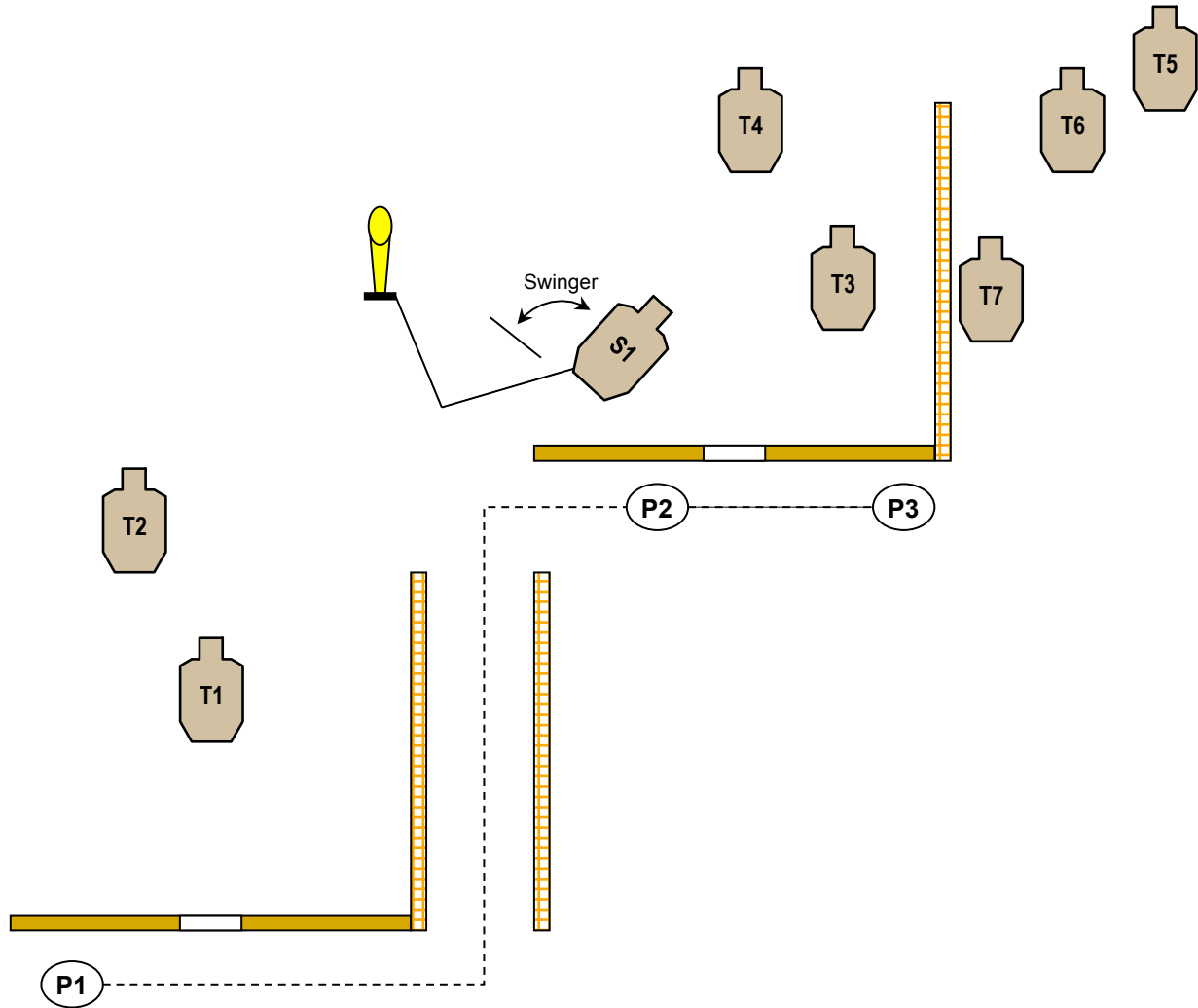
Concealment:	Yes	Pistol:	Loaded and holstered	Scoring:	Vickers
Style:	Freestyle	Reload:	IDPA Approved	Min. Rounds:	14
Start:	Standing at P1 hands resting on counter				
At Signal:	Engage T1 – T4 with 2 shots each in tactical sequence Move to P2 and engage T5-T7 with 2 shots each in tactical priority FROM LOW COVER				
**Notes:	Reloads may take place at P1 because no cover is available at that shooting position. Only other cover position is from low cover at P2...NOT while moving to it.				



Tri-County Sportsman's League IDPA Scenario
Through the Maze

Walking through the warehouse you come across a group of armed thieves trying to take your Magpul Inventory!

Stage #02
Mar 23, 2013
BAY 1



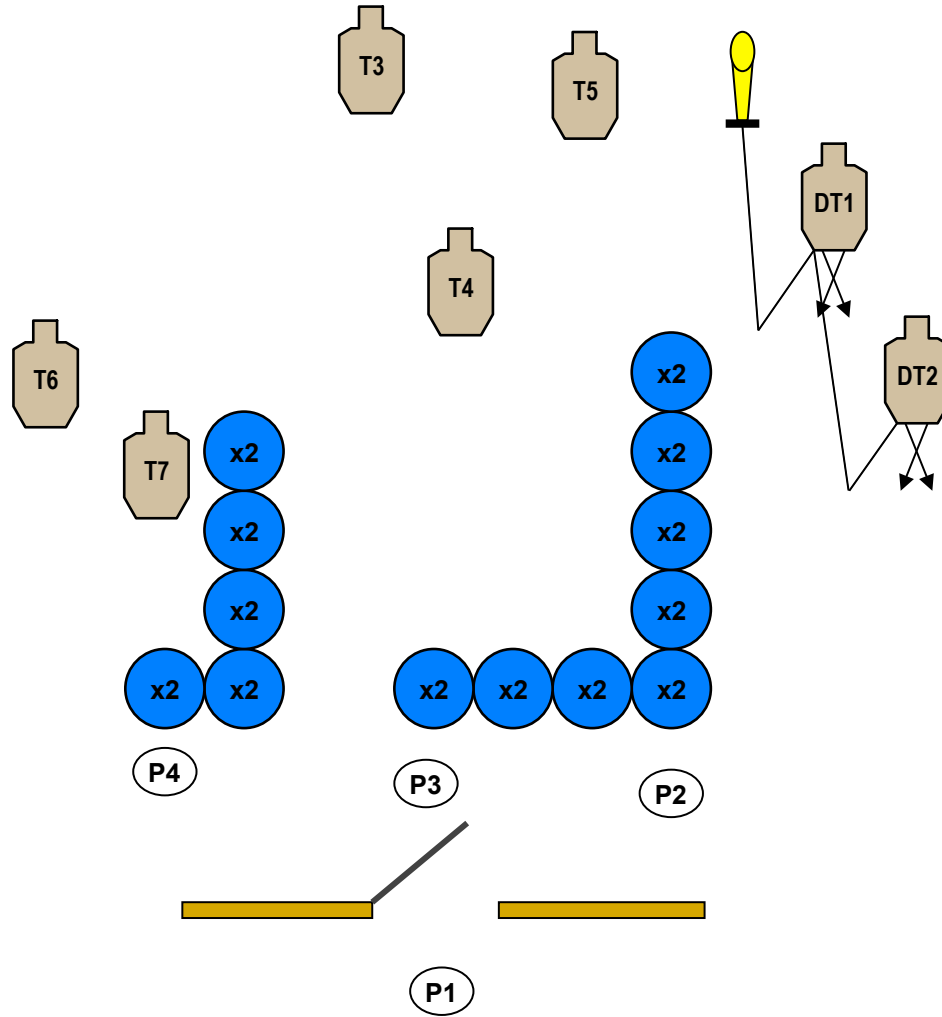
Concealment:	Required	Pistol:	Loaded and holstered	Scoring:	Vickers
Style:	Freestyle	Reload:	IDPA Approved	Min. Rounds:	17
Start:	Standing at P1 with hands relaxed at sides				
At Signal:	Engage PP1 until it falls and T1-T2 with 2 shots each in tactical priority Engage Swinger with 2 shots while moving down the hallway toward P2 At P2 Engage T3 – T4 with 2 shots each in tactical priority Move to P3 and Engage T5-T7 with 2 shots each in tactical priority				
**Notes:	Reloads must begin and end behind cover and may not be done while moving down the hallway				



Tri-County Sportsman's League IDPA Scenario Home Invasion

Arriving home after a long day at the store to find Home Invaders raiding your ammo and gun supplies!

Stage #03
Mar 23, 2013
BAY 2



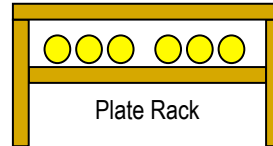
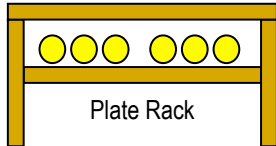
Concealment:	Required	Pistol:	Loaded and holstered	Scoring:	Vickers
Style:	Freestyle	Reload:	IDPA Approved	Min. Rounds:	15
Start:	Standing at P1 with hands relaxed at sides				
At Signal:	Open the door with the strong hand, go through the doorway then draw while moving to P2 At P2 Engage PP1 until it falls then Drop Turner 1 and Drop Turner 2 with 2 shots each in any order Move to P3 and engage T3-T5 with 2 shots each in tactical priority Move to P4 and engage T6-T7 with 2 shots each in tactical priority				
**Notes:	Shooter may go to either P2 or P3 first				



Tri-County Sportsman's League IDPA Scenario
Speedy Steel

Stage #04
Mar 23, 2013
BAY 2

You could use a little fun after some intense days at the office. Here's a fun skill drill to help ease the stress.



P1

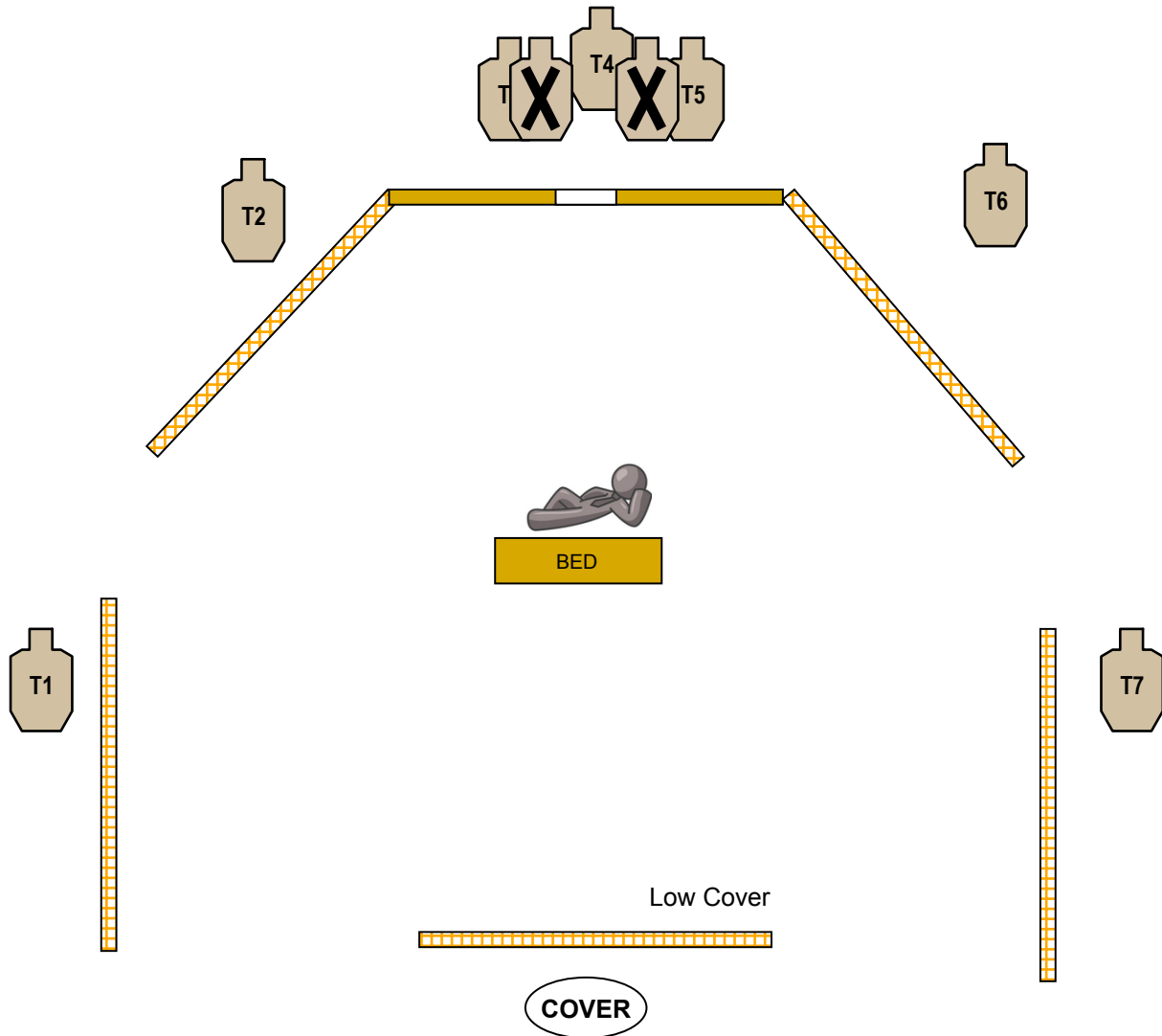
P2

Concealment:	Optional	Pistol:	Loaded and holstered	Scoring:	Vickers
Style:	Freestyle	Reload:	As Needed	Min. Rounds:	12
Start:	Standing at P1 with hands relaxed at sides				
At Signal:	Engage plate rack until all 6 plates are down. Move to P2 and engage the other 6 plates until down. Reload anywhere as needed. Loaded mags still must be retained.				
**Notes:	Right handed shooters start at P1 / Left Handed Shooters start at P2				



Tri-County Sportsman's League IDPA Scenario
The Octagon
You must save your spouse from the Octagon

Stage #05
Mar 23, 2013
BAY 3



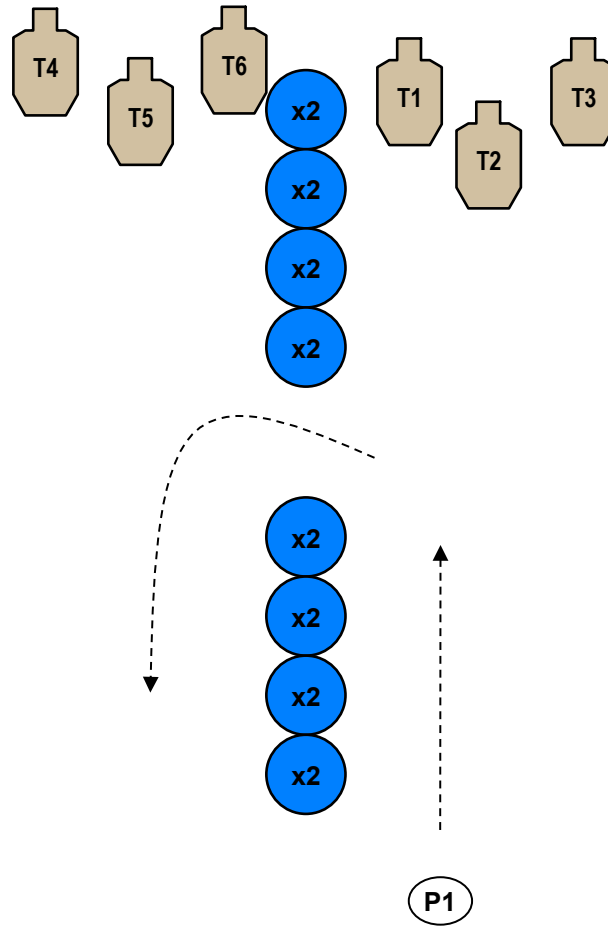
Concealment:	Required	Pistol:	Loaded and holstered	Scoring:	Vickers
Style:	Freestyle	Reload:	IDPA Approved	Min. Rounds:	14
Start:	Standing anywhere in the Octagon (where you cannot see a target), facing downrange, hands at side				
At Signal:	Engage T1 – T8 using TACTICAL PRIORITY and cover. Pick up your spouse and put them entirely behind cover. You can do this anytime BEFORE engaging the last target				
**Notes:	T3 – T5 must be engaged from either side of the port in tactical priority (slice the pie)				



Tri-County Sportsman's League IDPA Scenario Forwards, Backwards

Stage #06
Mar 23, 2013
BAY 3

You move forward on a gang of thugs, but realize there are too many and then need to run away.



Concealment:	Yes	Pistol:	Loaded and holstered	Scoring:	Vickers
Style:	Freestyle	Reload:	IDPA Approved	Min. Rounds:	12
Start:	Standing at P1 hands in surrender position				
At Signal:	Engage T1 – T3 with 2 shots each in tactical sequence while moving forward. Do mandatory reload before crossing through the doorway in the barrels. Engage T4 – T6 in tactical sequence while retreating.				
**Notes:	Shooter may start on left or right side of barrels (P1 can be on either side).				